

#### **PUBLIC MEETING #2**

MAY 19, 2025







# DESIGN GUIDELINES FOR THE CITY OF SANDY SPRINGS

# **AGENDA**

- Design Guidelines:Background & Process
- Today's Activities
- Next Steps



#### PROGRESS TO DATE

- Kickoff and Site Visits November, 2024
- Leadership Feedback
- Stakeholder Meetings (February/ March 2025)
- Public Open House #1 (March 13, 2025)
- Online Survey #1
- Pop-Up Meetings (May 17-18, 2025)





#### HOW DESIGN GUIDELINES SHAPE PLACES

#### DEVELOPMENT CODE

Development code emphasizes these.

#### **URBAN STRUCTURE**

#### DENSITY

#### MIX OF USES

**MASSING + HEIGHT** 

Development code provides some general standards for these, without detailing their application.

# SITE / STREETSCAPE

# **FAÇADE**

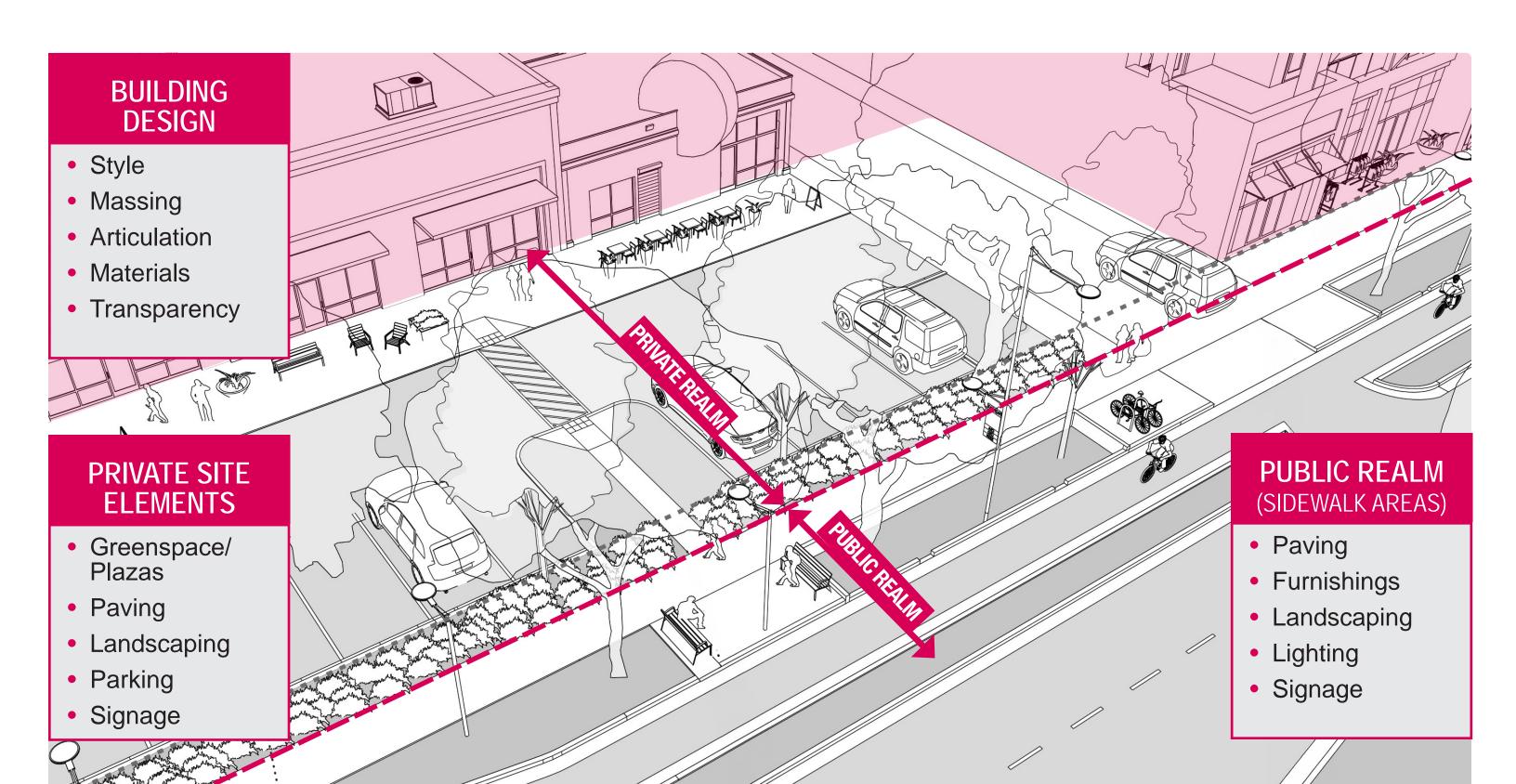
**DETAILS & MATERIALS** 

#### DESIGN GUIDELINES

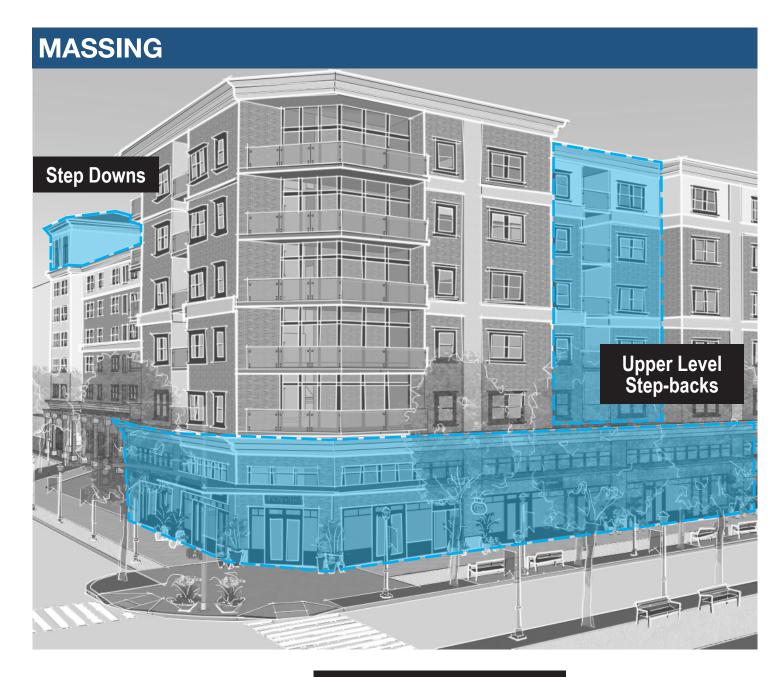
Design guidelines emphasize these elements.

They help illustrate the intent of the code while providing additional layers of detail and examples.

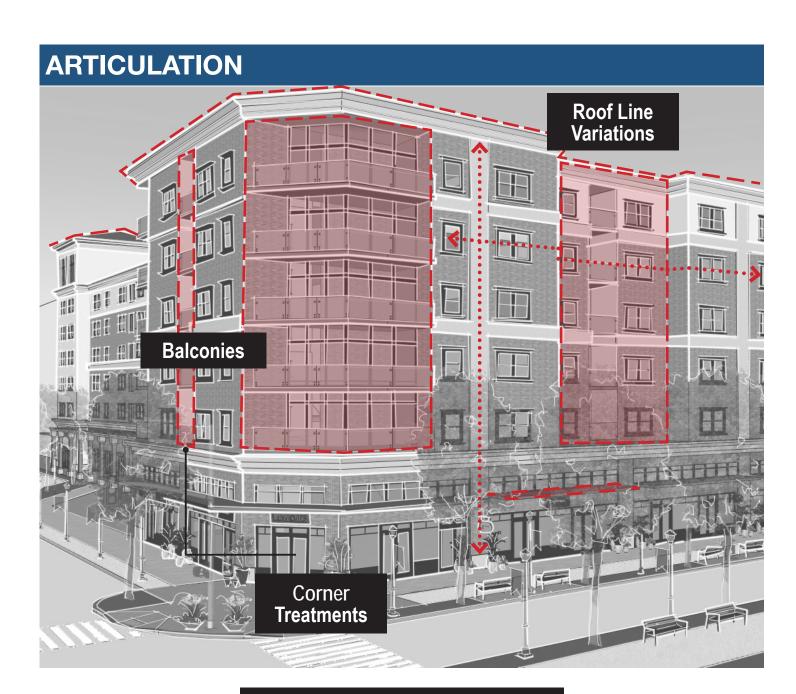
### WHAT ARE DESIGN GUIDELINES AND ITS ELEMENTS?



#### **BUILDING DESIGN ELEMENTS**



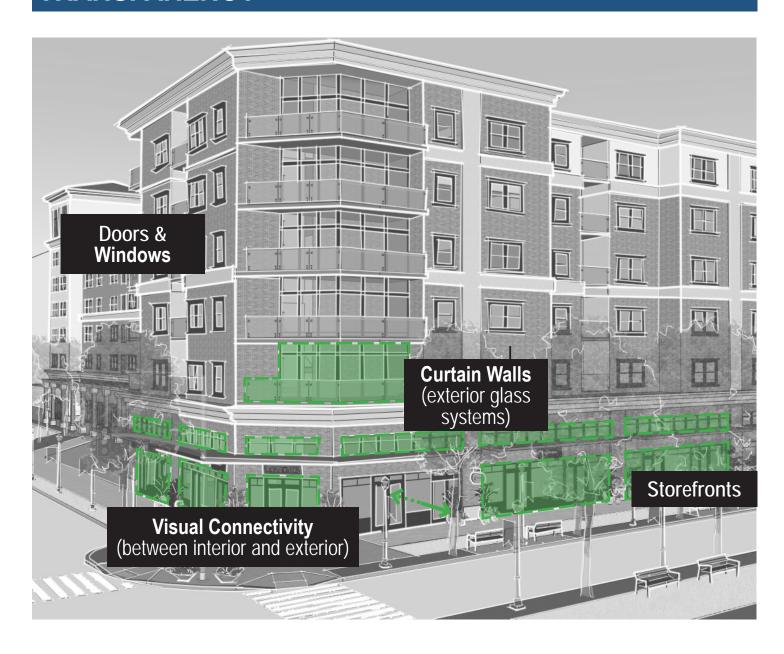
Strong Base
Defined Middle Section
Distinguished Top Section



**Coordinated Vertical and Horizontal** Elements (including window placements, columns, bands, canopies)

#### **BUILDING DESIGN ELEMENTS**

#### TRANSPARENCY

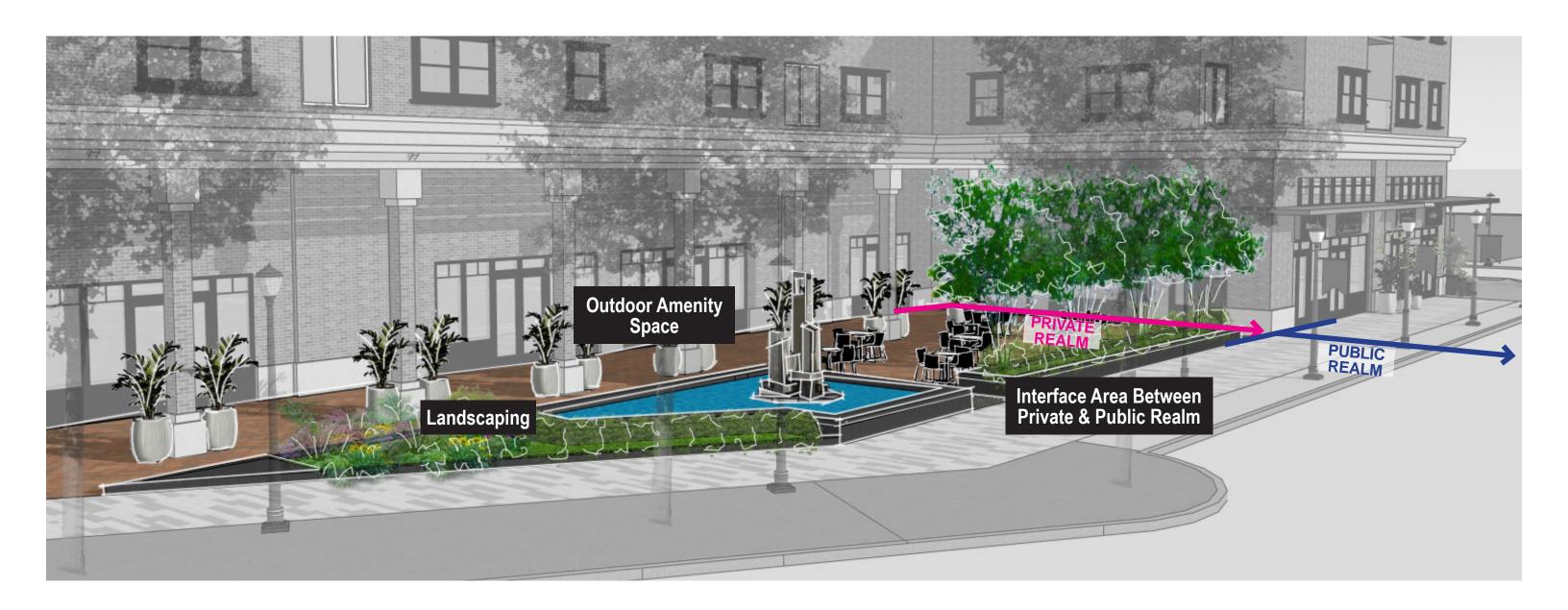


#### **MATERIALS**



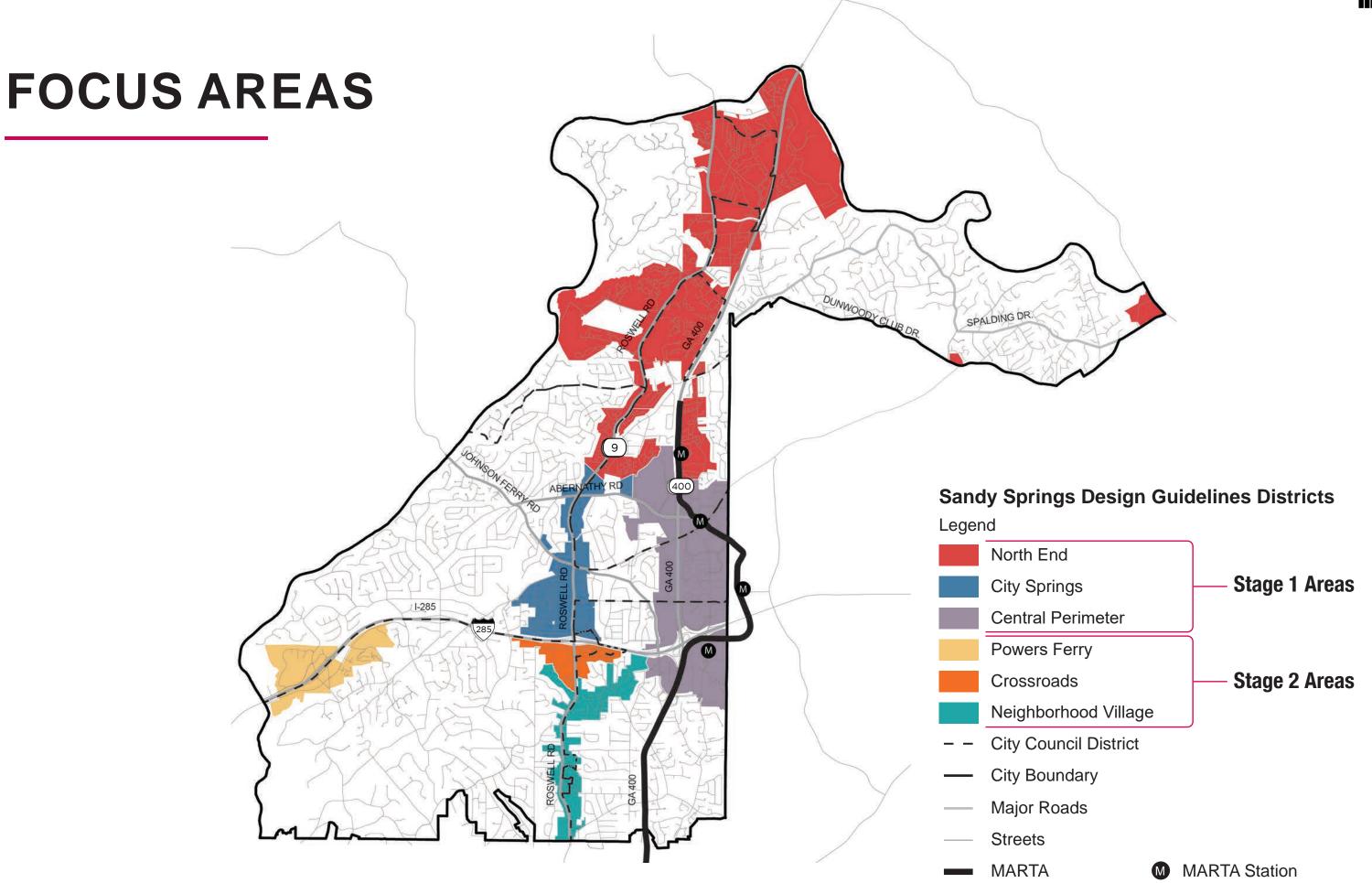
Materials can include brick, stone, wood, metal panels, concrete, glass, etc.

# PRIVATE REALM ELEMENTS

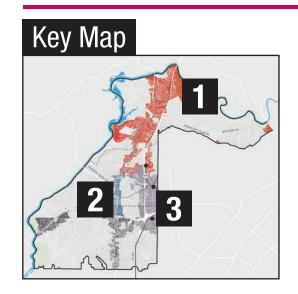


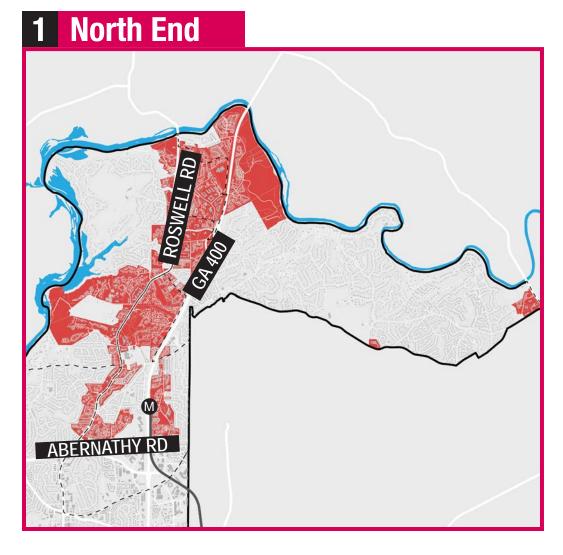
# **PUBLIC REALM ELEMENTS**

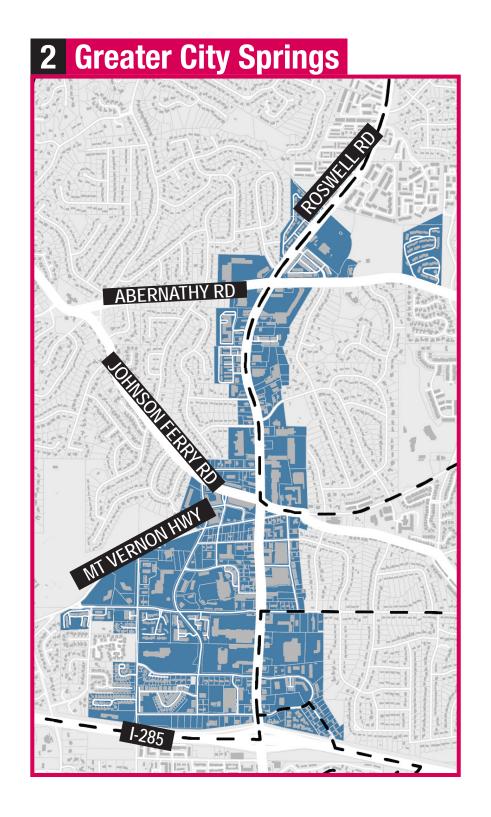


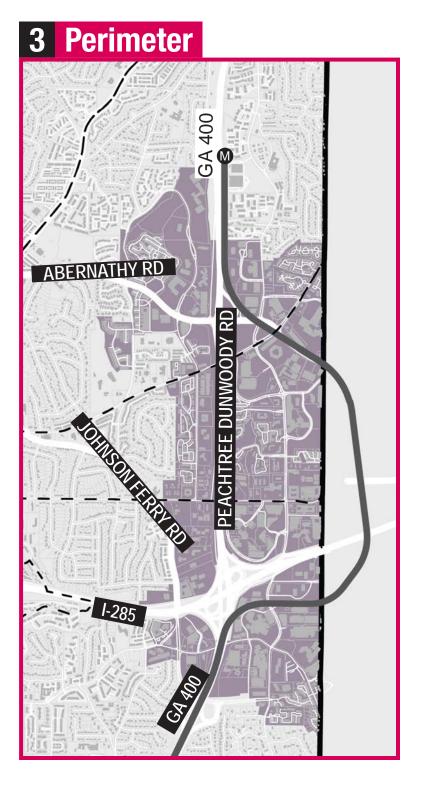


# **STAGE 1 AREAS**

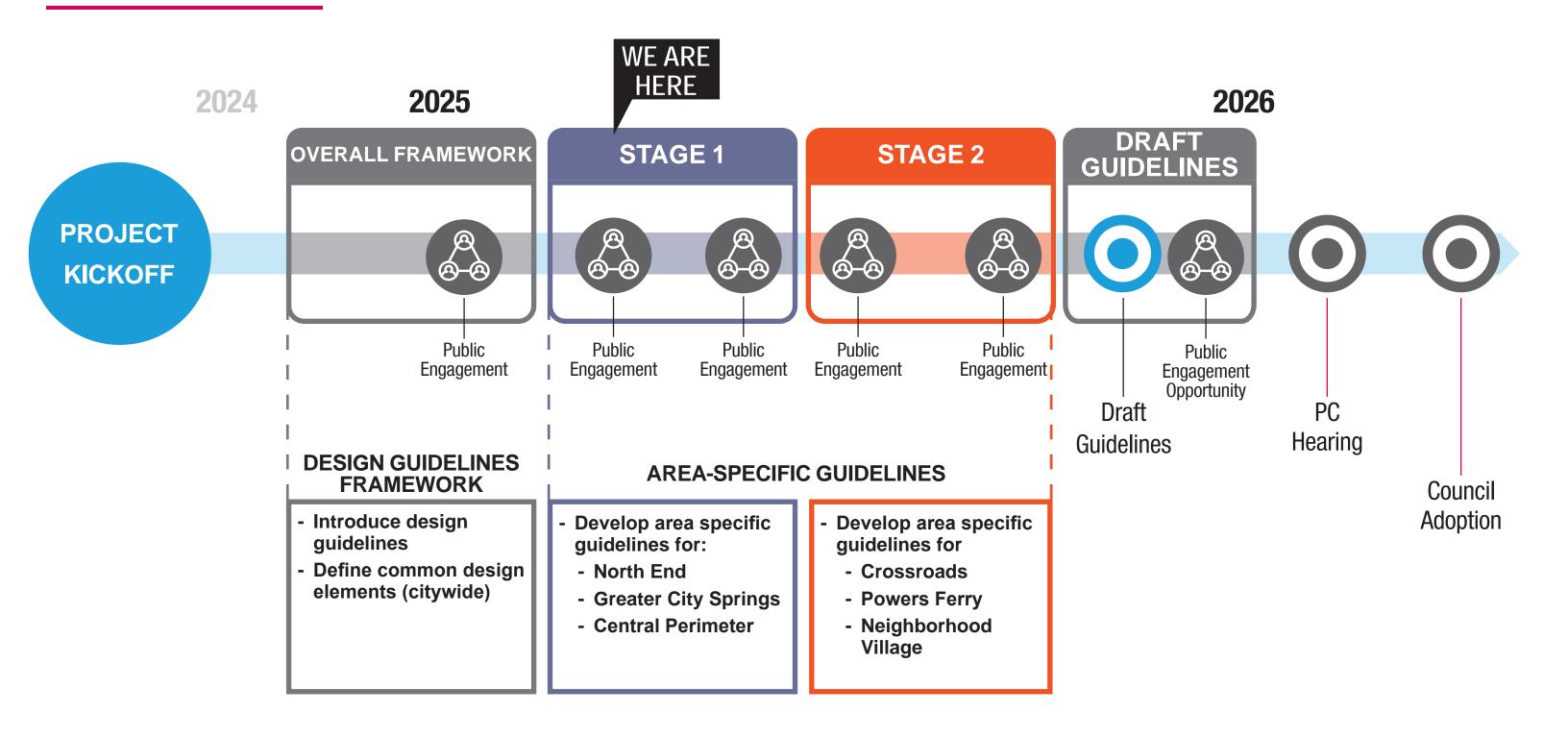








#### **DESIGN GUIDELINES PROCESS**



#### **TODAY'S ACTIVITIES**

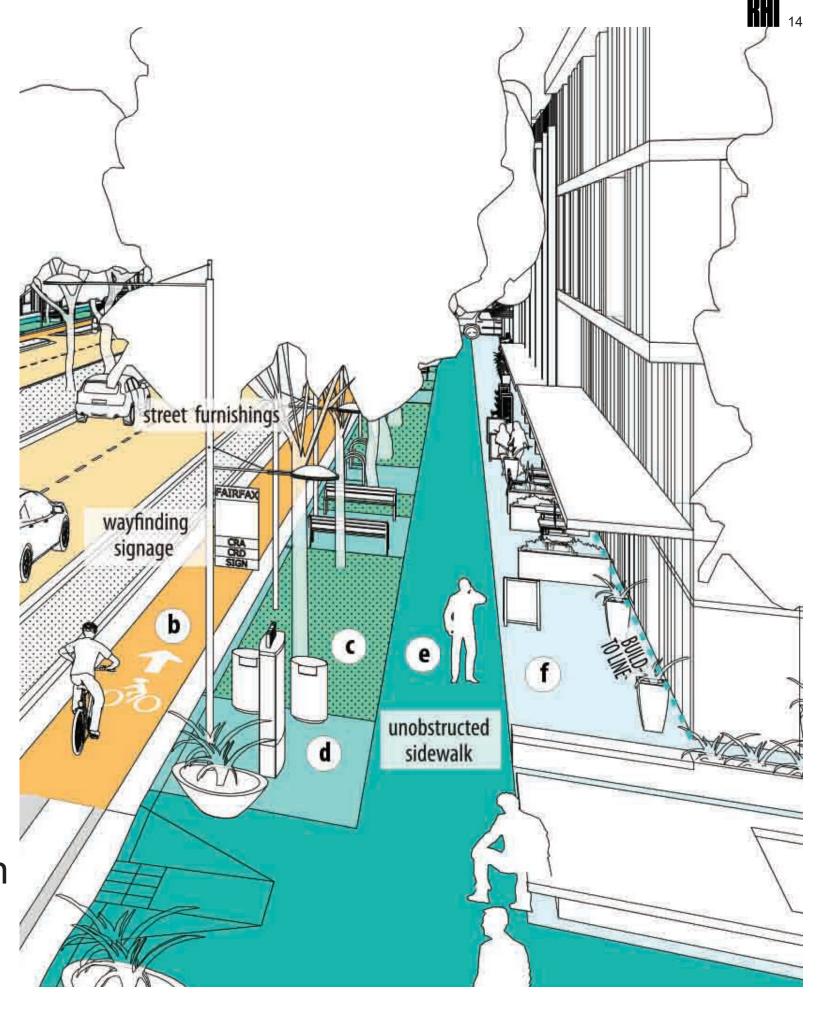
#### **STATION ACTIVITIES**

- 1 BACKGROUND, PROCESS, AND FEEDBACK TO DATE
- 2 DESIGN GUIDELINES FRAMEWORK
- 3 STAGE 1 FOCUS AREAS
- 4 ADDITIONAL THOUGHTS

- **REVIEW EXHIBITS**
- SHARE COMMENTS VIA STICKY NOTES
- **VOTE ON VISUAL PREFERENCE SURVEY**
- TALK TO FACILITATORS (WITH NAME TAGS) FOR QUESTIONS & CLARIFICATIONS

#### **NEXT STEPS**

- Compile Public Meeting + Survey Feedback
- Develop Draft Stage 1 DesignGuidelines Approach
  - » Buildings
  - » Private Realm
  - » Public Realm
- Public Meeting #3
  - » Share and Receive Feedback on Draft Stage 1 Guidelines Approach
  - » Stage 2



## THANK YOU FOR YOUR PARTICIPATION!

WEBSITE + SURVEY

spr.gs/design